

### Unit 3 Vocabulary (Review and Exam)

1	Line sensors	<ul style="list-style-type: none"> <li>a. Repeatedly taking small steps to build a solution</li> <li>b. Infinite variation, like from dark to light</li> <li>c. Operators used to compare multiple conditions</li> <li>d. Sensors that detect lines and boundaries</li> </ul>
2	Analog	<ul style="list-style-type: none"> <li>a. Repeatedly taking small steps to build a solution</li> <li>b. Infinite variation, like from dark to light</li> <li>c. Operators used to compare multiple conditions</li> <li>d. Sensors that detect lines and boundaries</li> </ul>
3	Iterative process	<ul style="list-style-type: none"> <li>a. Repeatedly taking small steps to build a solution</li> <li>b. Infinite variation, like from dark to light</li> <li>c. Operators used to compare multiple conditions</li> <li>d. Sensors that detect lines and boundaries</li> </ul>
4	Logical operators	<ul style="list-style-type: none"> <li>a. Repeatedly taking small steps to build a solution</li> <li>b. Infinite variation, like from dark to light</li> <li>c. Operators used to compare multiple conditions</li> <li>d. Sensors that detect lines and boundaries</li> </ul>
5	Int	<ul style="list-style-type: none"> <li>a. No value, or null</li> <li>b. A container that holds key:value pairs</li> <li>c. A value that is an integer</li> <li>d. A sequence of items that cannot be changed</li> </ul>
6	Tuple	<ul style="list-style-type: none"> <li>a. No value, or null</li> <li>b. A container that holds key:value pairs</li> <li>c. A value that is an integer</li> <li>d. A sequence of items that cannot be changed</li> </ul>
7	Dictionary	<ul style="list-style-type: none"> <li>a. No value, or null</li> <li>b. A container that holds key:value pairs</li> <li>c. A value that is an integer</li> <li>d. A sequence of items that cannot be changed</li> </ul>
8	None	<ul style="list-style-type: none"> <li>a. No value, or null</li> <li>b. A container that holds key:value pairs</li> <li>c. A value that is an integer</li> <li>d. A sequence of items that cannot be changed</li> </ul>
9	Constant	<ul style="list-style-type: none"> <li>a. A list of lists</li> <li>b. A variable declared outside a function</li> <li>c. Data that doesn't change during the program</li> <li>d. A variable declared inside a function</li> </ul>
10	Matrix	<ul style="list-style-type: none"> <li>a. A list of lists</li> <li>b. A variable declared outside a function</li> <li>c. Data that doesn't change during the program</li> <li>d. A variable declared inside a function</li> </ul>
11	Global variable	<ul style="list-style-type: none"> <li>a. A list of lists</li> <li>b. A variable declared outside a function</li> <li>c. Data that doesn't change during the program</li> <li>d. A variable declared inside a function</li> </ul>
12	Local variable	<ul style="list-style-type: none"> <li>a. A list of lists</li> <li>b. A variable declared outside a function</li> <li>c. Data that doesn't change during the program</li> </ul>

		d. A variable declared inside a function
13	Parameter	<ul style="list-style-type: none"> <li>a. A variable listed in a function definition</li> <li>b. A value halfway between two readings</li> <li>c. A shortcut for appending items to a list</li> <li>d. A value passed when you call a function</li> </ul>
14	Argument	<ul style="list-style-type: none"> <li>a. A variable listed in a function definition</li> <li>b. A value halfway between two readings</li> <li>c. A shortcut for appending items to a list</li> <li>d. A value passed when you call a function</li> </ul>
15	Threshold	<ul style="list-style-type: none"> <li>a. A variable listed in a function definition</li> <li>b. A value halfway between two readings</li> <li>c. A shortcut for appending items to a list</li> <li>d. A value passed when you call a function</li> </ul>
16	List comprehension	<ul style="list-style-type: none"> <li>a. A variable listed in a function definition</li> <li>b. A value halfway between two readings</li> <li>c. A shortcut for appending items to a list</li> <li>d. A value passed when you call a function</li> </ul>
17	Docstring	<ul style="list-style-type: none"> <li>a. A way to document functions using triple quotes</li> <li>b. A parameter that uses a default value if nothing else is given</li> <li>c. An argument assigned to a parameter by name</li> <li>d. An argument that must be passed to a parameter in the correct order</li> </ul>
18	Default parameter	<ul style="list-style-type: none"> <li>a. A way to document functions using triple quotes</li> <li>b. A parameter that uses a default value if nothing else is given</li> <li>c. An argument assigned to a parameter by name</li> <li>d. An argument that must be passed to a parameter in the correct order</li> </ul>
19	Positional argument	<ul style="list-style-type: none"> <li>a. A way to document functions using triple quotes</li> <li>b. A parameter that uses a default value if nothing else is given</li> <li>c. An argument assigned to a parameter by name</li> <li>d. An argument that must be passed to a parameter in the correct order</li> </ul>
20	Keyword argument	<ul style="list-style-type: none"> <li>a. A way to document functions using triple quotes</li> <li>b. A parameter that uses a default value if nothing else is given</li> <li>c. An argument assigned to a parameter by name</li> <li>d. An argument that must be passed to a parameter in the correct order</li> </ul>

### Unit 3 Review Questions (in Kahoot)

A line sensor reading returns higher values when _____ light is reflected.	<ul style="list-style-type: none"> <li>a. More</li> <li>b. Less</li> <li>c. Consistent</li> <li>d. Variable</li> </ul>
What value is returned by the line sensor reading?	<ul style="list-style-type: none"> <li>a. 0 or 1</li> <li>b. True or False</li> <li>c. An integer between 0 and 100</li> <li>d. An integer between 0 and 4095</li> </ul>
What does the if statement evaluate to? <pre>number = 15 if 10 &lt; number &lt; 20:</pre>	<ul style="list-style-type: none"> <li>a. Invalid comparison</li> <li>b. 15</li> <li>c. True</li> <li>d. False</li> </ul>

<p>What is the value of x?</p> <pre>x = abs(10-15)</pre>	<ul style="list-style-type: none"> <li>a. -5</li> <li>b. 5</li> <li>c. 25</li> <li>d. -25</li> </ul>
<p>What is the correct code for getting input from the user?</p>	<ul style="list-style-type: none"> <li>a. input("Enter direction")</li> <li>b. dir = input("Enter direction")</li> <li>c. dir.input("Enter direction")</li> <li>d. dir = console.input("Enter direction")</li> </ul>
<p>Given the code, what is the value of <b>number</b>?</p> <pre>my_matrix = [     [1, 2, 3, 4],     [5, 6, 7, 8],     [9, 0, 1, 2] ] number = my_matrix[1][3]</pre>	<ul style="list-style-type: none"> <li>a. 4</li> <li>b. 8</li> <li>c. 3</li> <li>d. 7</li> </ul>
<p>What is the correct code for calling a function with a return?</p>	<ul style="list-style-type: none"> <li>a. get_name()</li> <li>b. def get_name():</li> <li>c. call get_name()</li> <li>d. the_name = get_name()</li> </ul>
<p>What does this code do?</p> <pre>sensor_data = [     ['N', 3557],     ['E', 286],     ['S', 1391],     ['W', 2481] ] left = 2481 def find_name(left):     for d in sensor_data:         if abs(left - d[1]) &lt; MIN_DIFF:             return d[0]</pre>	<ul style="list-style-type: none"> <li>a. Searches the matrix and returns 'W'</li> <li>b. Searches the matrix and returns 2481</li> <li>c. Searches the matrix and returns 3</li> <li>d. Fails to find any match in the matrix</li> </ul>
<p>What is printed by the code:</p> <pre>x = 5 y = 12 if 10 &lt; x &lt; 20:     if y &gt; 10:         print("ONE")     else:         print("TWO") else:     print("THREE")</pre>	<ul style="list-style-type: none"> <li>a. ONE</li> <li>b. TWO</li> <li>c. THREE</li> <li>d. ONE and then THREE</li> </ul>
<p>When a line sensor's reading returns a higher value, it is on a _____ surface</p>	<ul style="list-style-type: none"> <li>a. Light or reflective</li> <li>b. Dark or non-reflective</li> </ul>

	<ul style="list-style-type: none"> <li>c. Variable</li> <li>d. Uneven</li> </ul>
<p>Given the code, what will be printed?</p> <pre>threshold = 2 for i in range(4):     if i &gt; threshold:         break     print(i, end=' ')</pre>	<ul style="list-style-type: none"> <li>a. 0</li> <li>b. 0, 1, 2,</li> <li>c. 0, 1, 2, 3, 4</li> <li>d. Infinite loop, won't stop</li> </ul>
<p>Given the code, how many times will the loop print a value?</p> <pre>num = 0 while num &lt; 5:     val = ls.read(2)     print(val)     sleep(1)</pre>	<ul style="list-style-type: none"> <li>a. 5</li> <li>b. 2</li> <li>c. 1</li> <li>d. Infinite loop, won't stop</li> </ul>
<p>Identify the default parameter:</p> <pre>def go(left, right, delay=0.5):     motors.run(LEFT, left)     motors.run(RIGHT, right)     sleep(delay)  go(50, 50)</pre>	<ul style="list-style-type: none"> <li>a. left</li> <li>b. delay=0.5</li> <li>c. LEFT</li> <li>d. 50</li> </ul>
<p>What is the result of the function call?</p> <pre>def go(left, right, delay=0.5):     motors.run(LEFT, left)     motors.run(RIGHT, right)     sleep(delay)  go(50, 50)</pre>	<ul style="list-style-type: none"> <li>a. Nothing happens; missing argument</li> <li>b. CodeBot moves backward for 0.5 seconds</li> <li>c. CodeBot moves forward for 0.5 seconds</li> <li>d. CodeBot turns for 0.5 seconds</li> </ul>
<p>Identify the positional argument:</p> <pre>def fun(num1, num2=4):     print(num1, num2, sep=',')  fun(3, num2=6)</pre>	<ul style="list-style-type: none"> <li>a. 4</li> <li>b. 3</li> <li>c. num2=6</li> <li>d. num1</li> </ul>
<p>Identify the keyword argument:</p> <pre>def fun(num1, num2=4):     print(num1, num2, sep=',')  fun(3, num2=6)</pre>	<ul style="list-style-type: none"> <li>a. 4</li> <li>b. 3</li> <li>c. num2=6</li> <li>d. num1</li> </ul>

<p>What is the result of the function call:</p> <pre>def fun(num1, num2=4):     print(num1, num2, sep=',')  fun(3, num2=6)</pre>	<ul style="list-style-type: none"> <li>a. 3,4</li> <li>b. 3,6</li> <li>c. 3, num2=6</li> <li>d. Error, function call not correct</li> </ul>
<p>What is the result of the function call:</p> <pre>def fun(num1, num2=4):     print(num1, num2, sep=',')  fun(1)</pre>	<ul style="list-style-type: none"> <li>a. 1,</li> <li>b. 1,4</li> <li>c. 1,1</li> <li>d. Error, function call not correct</li> </ul>
<p>What code will add an item to a list?</p>	<ul style="list-style-type: none"> <li>a. my_list.add(val)</li> <li>b. my_list(val)</li> <li>c. my_list[val]</li> <li>d. my_list.append(val)</li> </ul>
<p>What is returned by this function:</p> <pre>def scan_lines():     sensors = []     for i in range(5):         val = ls.read(i)         is_line = val &lt; threshold         sensors.append(is_line)     return sensors</pre>	<ul style="list-style-type: none"> <li>a. A Boolean value: True or False</li> <li>b. An integer: the line sensor reading</li> <li>c. A list of 5 Boolean values</li> <li>d. A list of 5 integer readings</li> </ul>
<p>What is the result of the code:</p> <pre>vals=[True, True, False, False, False] if any(vals):     brake()     if vals[0] and not vals[4]:         back_turn(30)     elif vals[4] and not vals[0]:         back_turn(-30)     else:         back_turn()</pre>	<ul style="list-style-type: none"> <li>a. The 'bot will brake and then back_turn(30)</li> <li>b. The 'bot will brake and then back_turn(-30)</li> <li>c. The 'bot will brake and then back_turn()</li> <li>d. Nothing will happen</li> </ul>
<p>What data type does ls.check() return?</p>	<ul style="list-style-type: none"> <li>A. List</li> <li>B. Tuple</li> <li>C. String</li> <li>D. Boolean</li> </ul>
<p>When working with a tuple, which of the following will cause an error?</p> <pre>my_tuple = (True, True, False, False, True)</pre>	<ul style="list-style-type: none"> <li>A. number = len(my_tuple)</li> <li>B. result = my_tuple[0]</li> <li>C. leds.ls(my_tuple)</li> <li>D. my_tuple.append(True)</li> </ul>

<p>Given the code, what will print:</p> <pre>number = 5 status = False if number &lt; 1 or status:     print("Good to go") elif not status:     print("On hold") else:     print("Abort")</pre>	<ul style="list-style-type: none"><li>A. Good to go</li><li>B. On hold</li><li>C. Abort</li><li>D. On hold, and then Abort</li></ul>
<p>Given the code, what will print:</p> <pre>for count in range(5):     if count &lt; 2:         print('A', end=' ')     elif count &lt; 4:         print('B', end=' ')     else:         print('C', end=' ')</pre>	<ul style="list-style-type: none"><li>A. A B B C C</li><li>B. A A B B C</li><li>C. A A B B C C</li><li>D. A B B B C</li></ul>
<p>What is assigned to a variable to represent no value?</p>	<ul style="list-style-type: none"><li>A. my_var = None</li><li>B. my_var = Undefined</li><li>C. my_var = 0</li><li>D. my_var = "none"</li></ul>
<p>What does this code do?</p> <pre>prev_vals = (0, 0, 0, 1, 1) vals = (1, 1, 0, 0, 0) if vals != prev_vals:     print(vals)     prev_vals = vals</pre>	<ul style="list-style-type: none"><li>A. Nothing, condition is false</li><li>B. Nothing, condition is true</li><li>C. Prints vals and updates prev_vals</li><li>D. Updates prev_vals and then prints it</li></ul>
<p>Given the code, what is printed?</p> <pre>name = 'Barbie' def fun():     name = 'Ken'     print(name)  fun()</pre>	<ul style="list-style-type: none"><li>A. 'Barbie'</li><li>B. 'Ken'</li><li>C. Nothing is printed</li><li>D. UnboundLocalError</li></ul>
<p>Given the code, what is printed?</p>	<ul style="list-style-type: none"><li>A. 'Barbie'</li><li>B. 'Ken'</li><li>C. Nothing is printed</li><li>D. UnboundLocalError</li></ul>

<pre>name = 'Barbie' def fun():     print(name)     name = 'Ken'  fun()</pre>	
<p>Given the code, what is printed?</p> <pre>name = 'Barbie' def fun():     global name     print(name)     name = 'Ken'  fun()</pre>	<p>A. 'Barbie'          B. 'Ken'          C. Nothing is printed          D. UnboundLocalError</p>

### Unit 3 Exam Questions (in Microsoft Forms)

1	<p>A line sensor reading returns lower values when _____ light is reflected.</p>	<p>a. More          b. Less          c. Consistent          d. Variable</p>
2	<p>What value is returned by the line sensor reading?</p>	<p>a. 0 or 1          b. True or False          c. An integer between 0 and 100          d. An integer between 0 and 4095</p>
3	<p>What does the condition evaluate to?</p> <pre>number = 10 if 10 &lt; number &lt; 20:</pre>	<p>a. Invalid comparison          b. 10          c. True          d. False</p>
4	<p>What is the value of x?</p> <pre>x = abs(10-5)</pre>	<p>a. -5          b. 5          c. 15          d. -15</p>
5	<p>What is the correct code for getting input from the user?</p>	<p>a. answer.input('Enter color')          b. answer = console.input('Enter color')          c. answer = input('Enter color')          d. input('Enter color')</p>
6	<p>What is the value of <b>number</b> after the code runs?</p>	<p>a. 6          b. 0          c. 7          d. 1</p>

	<pre> my_matrix = [     [1, 2, 3, 4],     [5, 6, 7, 8],     [9, 0, 1, 2] ] number = my_matrix[2][1] </pre>	
7	<p>What is the correct code for calling a function with a return?</p>	<ul style="list-style-type: none"> <li>a. get_dir()</li> <li>b. dir = get_dir()</li> <li>c. call get_dir()</li> <li>d. def get_dir(return)</li> </ul>
8	<p>What does this code do?</p> <pre> sensor_data = [['N', 3557],                ['E', 286],                ['S', 1391],                ['W', 2481] ]  d[1] = 1391  def find_name(left):     for d in sensor_data:         if abs(left-d[1]) &lt; MIN_DIFF:             return d[0]  left = 1391 find_name(left) </pre>	<ul style="list-style-type: none"> <li>a. Searches the matrix and returns 1391</li> <li>b. Searches the matrix and returns 2</li> <li>c. Searches the matrix and returns 'S'</li> <li>d. Fails to find any match in the matrix</li> </ul>
9	<p>What is printed after the code runs?</p> <pre> x = 12 y = 5 if 10 &lt; x &lt; 20:     if y &gt; 10:         print('ONE')     else:         print('TWO') else:     print('THREE') </pre>	<ul style="list-style-type: none"> <li>a. ONE</li> <li>b. TWO</li> <li>c. THREE</li> <li>d. TWO and THREE</li> </ul>
10	<p>When a line sensor's reading returns a lower value, it is on a ____ surface.</p>	<ul style="list-style-type: none"> <li>a. Light or reflective</li> <li>b. Dark or non-reflective</li> <li>c. Variable</li> <li>d. Uneven</li> </ul>
11	<p>What will print when the code runs?</p> <pre> threshold = 4 for i in range(10):     if i &gt; threshold:         break     print(i, end=' ') </pre>	<ul style="list-style-type: none"> <li>a. Nothing - loop ends</li> <li>b. Nothing - infinite loop</li> <li>c. 0 1 2 3</li> <li>d. 0 1 2 3 4</li> </ul>



12	<p>How many times will the loop execute?</p> <pre>num = 0 while num &lt; 5:     val = ls.read(2)     sleep(1)</pre>	<p>a. 0 - loop condition is False b. Infinite loop c. 4 times d. 5 times</p>
13	<p>Identify the default parameter:</p> <pre>def my_function(x, y, z=1):     answer = (x + y) * z     return answer  answer = my_function(2, 3) print(answer)</pre>	<p>a. x b. y c. z d. 2</p>
14	<p>What is printed after the code runs?</p> <pre>def my_function(x, y, z=1):     answer = (x + y) * z     return answer  answer = my_function(2, 3, 4) print(answer)</pre>	<p>a. 5 b. 20 c. 9 d. An error occurs</p>
15	<p>Identify the positional argument:</p> <pre>def my_function(a, b=5):     answer = a * b     print(answer)  my_function(3, b=4)</pre>	<p>a. a b. b=5 c. 3 d. b=4</p>
16	<p>Identify the keyword argument:</p> <pre>def my_function(a, b=5):     answer = a * b     print(answer)  my_function(3, b=4)</pre>	<p>a. a b. b=5 c. 3 d. b=4</p>
17	<p>What is printed when the code runs?</p> <pre>def my_function(a, b=5):     answer = a * b     print(answer)  my_function(3, b=4)</pre>	<p>a. 12 b. 15 c. 20 d. An error occurs</p>

18	<p>What is printed when the code runs?</p> <pre>def my_function(a, b=5):     answer = a * b     print(answer)  my_function(2)</pre>	<ul style="list-style-type: none"> <li>a. 25</li> <li>b. 10</li> <li>c. 7</li> <li>d. An error occurs</li> </ul>
19	<p>What code will add an item to a list?</p>	<ul style="list-style-type: none"> <li>a. my_list(val)</li> <li>b. my_list[val]</li> <li>c. my_list.append(val)</li> <li>d. my_list.add(val)</li> </ul>
20	<p>What is returned by this function:</p> <pre>def scan_lines():     sensors = []     for i in range(5):         val = ls.read(i)         is_line = val &lt; threshold         sensors.append(is_line)     return sensors</pre>	<ul style="list-style-type: none"> <li>a. A Boolean value: True or False</li> <li>b. An integer: the line sensor reading</li> <li>c. A list of 5 Boolean values</li> <li>d. A list of 5 integer readings</li> </ul>
21	<p>What is the result when the code runs?</p> <pre>vals = [False, False, True, True, True] if any(vals):     if vals[0] and not vals[4]:         turn_right()     elif vals[4] and not vals[0]:         turn_left()     else:         move_forward()</pre>	<ul style="list-style-type: none"> <li>a. The function turn_right() is called</li> <li>b. The function turn_left() is called</li> <li>c. The function move_forward() is called</li> <li>d. Nothing happens</li> </ul>
22	<p>What data type does the function <code>ls.check()</code> return?</p>	<ul style="list-style-type: none"> <li>a. String</li> <li>b. Boolean</li> <li>c. Tuple</li> <li>d. List</li> </ul>
23	<p>When working with a tuple, which of the following will cause an error?</p> <pre>vals = [False, False, True, True, True]</pre>	<ul style="list-style-type: none"> <li>a. vals.append(True)</li> <li>b. amount = len(vals)</li> <li>c. result = vals[0]</li> <li>d. leds.ls(val)</li> </ul>
24	<p>What will print when the code runs?</p> <pre>number = 5 status = True if number &lt; 3 or status:     print('Hello') elif not status:     print('Good-bye') else:     print('Exit')</pre>	<ul style="list-style-type: none"> <li>a. Hello</li> <li>b. Good-bye</li> <li>c. Exit</li> <li>d. An error occurs</li> </ul>

25	<p>What will print when the code runs?</p> <pre> for count in range(5):     if count &lt; 1:         print('A', end=' ')     elif count &gt; 3:         print('Z', end=' ')     else:         print('M', end=' ') </pre>	<ul style="list-style-type: none"> <li>a. A A M Z Z</li> <li>b. A Z M M M</li> <li>c. A M M M Z</li> <li>d. M M M Z Z</li> </ul>
26	<p>What is assigned to a variable to represent no value?</p>	<ul style="list-style-type: none"> <li>a. my_var = None</li> <li>b. my_var = Undefined</li> <li>c. my_var = 0</li> <li>d. my_var = "none"</li> </ul>
27	<p>What does this code do?</p> <pre> prev_vals = (0, 0, 0, 1, 1) vals = (1, 1, 0, 0, 0) if vals != prev_vals:     print(vals)     prev_vals = vals </pre>	<ul style="list-style-type: none"> <li>a. Nothing, condition is false</li> <li>b. Prints vals and then updates vals</li> <li>c. Prints vals and then updates prev_vals</li> <li>d. Updates prev_vals and then prints it</li> </ul>
28	<p>What is printed when the code runs?</p> <pre> name = 'Barbie' def fun():     global name     print(name)     name = 'Ken'  fun() </pre>	<ul style="list-style-type: none"> <li>a. 'Barbie'</li> <li>b. 'Ken'</li> <li>c. Nothing is printed</li> <li>d. UnboundLocalError</li> </ul>
29	<p>What is printed when the code runs?</p> <pre> name = 'Barbie' def fun():     name = 'Ken'     print(name)  fun() </pre>	<ul style="list-style-type: none"> <li>a. 'Barbie'</li> <li>b. 'Ken'</li> <li>c. Nothing is printed</li> <li>d. UnboundLocalError</li> </ul>
30	<p>What is printed when the code runs?</p> <pre> name = 'Barbie' def fun():     print(name)     name = 'Ken'  fun() </pre>	<ul style="list-style-type: none"> <li>a. 'Barbie'</li> <li>b. 'Ken'</li> <li>c. Nothing is printed</li> <li>d. UnboundLocalError</li> </ul>